

## Education

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<b>ATLAS Institute, CU Boulder</b> <i>Master's of Creative Tech and Design</i> Fall 2021 -	Studying motion detection and machine learning in order to create spatial interfaces for more embodied, movement-based human-computer interactions
<b>University of Pennsylvania</b> <i>Master's of Architecture</i> Fall 2019	Completed 5 credits toward a Masters of Architecture, withdrew
<b>University of Florida</b> <i>Bachelor of Design in Architecture</i> Class of 2018	Magna Cum Laude; Minor in Sustainability and the Built Environment
<b>Vicenza Institute of Architecture</b> <i>Vicenza, Italy</i> January - April 2018	Study abroad program studying architectural sites throughout Italy and Europe, balanced a schedule of studio work and travel. Visited and sketched architecture by Peter Zumthor, Andrea Palladio, Carlo Scarpa, and Zaha Hadid
<b>Kakehashi Project</b> <i>Tokyo + Kuji, Japan</i> December 2016	Selected for academic excellence to participate in Japanese government program. Attended lectures given by Japanese officials and professors, engaged in dialogue with Japanese university students, and participated in a homestay for cultural exchange

## Work Experience

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<b>Marketer and Web Designer</b> <i>ATLAS Institute</i> January 2022 -	Developed website prototypes and designs to improve usability. Crafted social media content using Photoshop and Illustrator to help grow the creative community using the black box theater at CU's ATLAS Institute.
<b>Architectural Designer</b> <i>JKR Partners</i> March 2020 - May 2020	Designed several iterations of facade for a modular multi-residential project using Rhinoceros and Revit. Created renderings for clients and adapted to remote working shortly after hiring.
<b>Hostel Worker</b> <i>Peace House Suzunami</i> May 2019 - June 2019	Independently organized a work-stay at a hostel in Osaka, Japan. Worked in groups to efficiently clean, check in guests, and ensure guest satisfaction by organizing activities and trips.
<b>Architectural Intern</b> <i>WMB Architects / The Lunz Group</i> August 2018 - April 2019	Established schematic designs and construction documents presented to clients for dozens of commercial, entertainment, and residential projects focusing on cost-effectiveness, code compliance, and client specifications. Collaborated with city officials, clients, and engineers to ensure stakeholder happiness.

## Extracurriculars

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<b>Penn English Language Programs</b> <i>University of Pennsylvania</i> August 2019 - December 2019	Taught English language and American culture on a weekly basis to a foreign student. Coordinated schedules, clarified sensitive cultural differences, and discussed international politics and news.
<b>UF Navigators International</b> <i>University of Florida</i> January 2017 - December 2017	Organized 3 separate events as club historian in an organization of 100+ members. Mentored 3 international students, helping integrate into and understand American society.

## Skills

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<i>Digital Modeling</i>	Rhinoceros, Grasshopper, Unity Gaming Engine, Blender
<i>UX</i>	Virtual Reality, Website Design, HTML, CSS, JS, Python, MediaPipe, Bootstrap
<i>Design</i>	Analytical Sketching, Physical Model Construction, 3D Printing
<i>Visualization</i>	Photoshop, Illustrator, InDesign
<i>Language</i>	Conversational Spanish, Basic Japanese

## Achievements

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<i>Design Award</i>	Awarded for excellence in designs and academics throughout time at the university.
<i>Odyssey of the Mind World Finalist</i>	Won 1st place in an international competition testing creative-thinking and teamwork.
<i>Dean's List</i>	
<i>Eagle Scout</i>	